

IC637 Program Analysis

Lecture 5 Review

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Pointer Analysis

- Pointer analysis computes the set of memory locations (objects) that a pointer variable may point to at runtime.

```
Object f(){  
    x = new A(); //l1  
    return x;  
}
```

```
Object g(){  
    y = new B(); //l2  
    return y;  
}
```

```
void main() {  
    Object p = f();  
    Object q = g();  
}
```

$$x \rightarrow \{l_1\} \quad y \rightarrow \{l_2\} \quad p \rightarrow \{l_1\} \quad q \rightarrow \{l_2\}$$

cf) Flow Sensitivity

- A flow-sensitive analysis maintains abstract states separately for each program point:
e.g.,

$$\begin{array}{ll} 1 : x = A() // l_1 & 1 : x \rightarrow \{l_1\} \\ 2 : x = B() // l_2 & 2 : x \rightarrow \{l_2\} \end{array}$$

- Pointer analysis is often defined flow-insensitively

$$\begin{array}{ll} 1 : x = A() // l_1 & \\ 2 : x = B() // l_2 & x \rightarrow \{l_1, l_2\} \end{array}$$

Constraint-based Analysis

- Pointer analysis is expressed as subset constraints. The analysis is to compute the smallest solution of the constraints.

$$\begin{array}{ll} x = A()//l_1 & \{l_1\} \subseteq pts(x) \\ y = x & \Rightarrow pts(x) \subseteq pts(y) \end{array}$$

- We use the Datalog language to express such constraints

Example

```
main() { //m1  
  a = A(); // l1  
  b = B(); // l2  
  c = a;  
  a.f = b;  
  d = c.f;  
}
```

⇒

```
Alloc(a, l1, m1)  
Alloc(b, l2, m1)  
Move(c, a, m1)  
Store(a, f, b, m1)  
Load(d, c, f, m1)
```

⇒

```
VarPointsTo(a, l1)  
VarPointsTo(b, l2)  
VarPointsTo(c, l1)  
FldPointsTo(l1, f, l2)  
VarPointsTo(d, l2)
```

Input Relations

- Input relations program (representation):

Alloc(*var* : V , *heap* : H , *inMeth* : M)

Move(*to* : V , *from* : V , *inMeth* : M)

Load(*to* : V , *base* : V , *fld* : F , *inMeth* : M)

Store(*base* : V , *fld* : F , *from* : V , *inMeth* : M)

FormalParam(*method* : M , *arg* : A , *var* : V)

FormalReturn(*method* : M , *var* : V)

ActualParam(*invocation* : I , *arg* : A , *var* : V)

ActualReturn(*invocation* : I , *var* : V)

...

VirtualCall(*base* : V , *sig* : S , *invo* : I , *inMeth* : M)

SpecialCall(*base* : V , *invo* : I , *toMeth* : M , *inMeth* : M)

StaticCall(*invo* : I , *toMeth* : M , *inMeth* : M)

V : the set of program variables

H : the set of heap locations

F : the set of fields

M : the set of method identifiers

S : the set of method signatures (names)

I : the set of instructions

T : the set of class types

$\mathbb{N}$: the set of natural numbers

Output Relations

- Output relations (analysis results):

VarPointsTo(*var* : *V*, *heap* : *H*)

FldPointsTo(*baseH* : *H*, *fld* : *F*, *heap* : *H*)

CallGraph(*invo* : *I*, *meth* : *M*)

Quiz

- Does pointer analysis always terminate? If so or not, why?

Analysis Rules

(1) $VarPointsTo(var, heap) \leftarrow$

$Alloc(var, heap, inMeth), CallGraph(_, inMeth)$

(2) $VarPointsTo(to, heap) \leftarrow$

$Move(to, from, inMeth), VarPointsTo(from, heap), CallGraph(_, inMeth)$

(3) $FldPointsTo(baseH, fld, heap) \leftarrow$

$Store(base, fld, from, inMeth), VarPointsTo(from, heap),$

$VarPointsTo(base, baseH), CallGraph(_, inMeth)$

(4) $VarPointsTo(to, heap) \leftarrow$

$Load(to, base, fld, inMeth), VarPointsTo(base, baseH),$

$FldPointsTo(baseH, fld, heap), CallGraph(_, inMeth)$

Analysis Rules

- (5) $VarPointsTo(this, heap), CallGraph(invo, toMeth) \leftarrow$
 $VirtualCall(base, sig, invo, inMeth), VarPointsTo(base, BaseH),$
 $CallGraph(_, inMeth), HeapType(BaseH, type),$
 $LookUp(type, sig, toMeth), ThisVar(toMeth, this)$
- (6) $VarPointsTo(param', heap) \leftarrow$
 $CallGraph(invo, meth), FormalParam(meth, n, param'),$
 $ActualParam(invo, n, param), VarPointsTo(param, heap)$
- (7) $VarPointsTo(return, heap) \leftarrow$
 $CallGraph(invo, meth), FormalReturn(meth, return'),$
 $ActualReturn(invo, return), VarPointsTo(return', heap)$

Analysis Rules

(8) $CallGraph(invo, toMeth) \leftarrow$

$StaticCall(invo, toMeth, inMeth), CallGraph(_, inMeth)$

(9) $VarPointsTo(this, heap), CallGraph(invo, toMeth) \leftarrow$

$SpecialCall(base, invo, toMeth, inMeth), CallGraph(_, inMeth),$

$ThisVar(toMeth, this), VarPointsTo(base, heap)$

Example 1 (Alloc)

- Compute the analysis result.

```
class A {
    int value;
    A(int value) {
        this.value = value;
    }
}

class B {
    String data;
    B(String data) {
        this.data = data;
    }
}

public class Alloc {
    public static void main(String[] args) {
        A objA1 = new A(10);
        A objA2 = new A(20);

        B objB1 = new B("Hello");
        B objB2 = new B("World");

    }
}
```

Example 2 (Move)

- Compute the analysis result.

```
class A {}

class B {}

public class Move {
    public static void main(String[] args) {
        A objA = new A();
        B objB = new B();

        Object v1;
        Object v2;

        if (args.length > 0) {
            v1 = objB;
            v2 = objA;
        } else {
            v1 = objA;
            v2 = objB;
        }
    }
}
```

Example 3 (Load)

- Compute the analysis result.

```
class A {
    Object fld;
}

class B {
    Object fld;
}

public class Load {
    public static void main(String[] args) {
        A a = new A();
        B b = new B();
        a.fld = b;
        b.fld = a;

        Object o1 = a.fld;
        Object o2 = b.fld;
        assert o1 != o2 : "o1 should not be the same object as o2";
    }
}
```

Example 4 (Store)

- Compute the analysis result.

```
class A {  
    Object fld;  
}  
  
class B {  
    Object fld;  
}  
  
public class Store {  
    public static void main(String[] args) {  
        A a = new A();  
        a.fld = new B();  
        ((B) (a.fld)).fld = new A();  
    }  
}
```

Example 5 (Static Call)

- Compute the analysis result.

```
class A {}

class B {}

public class StaticCall {
    static Object id(Object o) { return o; }
    public static void main(String[] args) {
        A objA1 = new A();
        B objB1 = new B();
        A v1 = (A) id(objA1);
        B v2 = (B) id(objB1);
    }
}
```


Example 6 (Special Call)

- Compute the analysis result.

```
class A {
    Object fld;
    A(Object value) {
        this.fld = value;
    }
}

class B {
    Object fld;
    B(Object value) {
        this.fld = value;
    }
}

class C{}

public class SpecialCall {
    static Object id(Object o) { return o; }
    public static void main(String[] args) {
        C objC = new C();
        A a = new A(objC);
        B b = new B(objC);
    }
}
```

Example 7 (Virtual Call)

- Compute the analysis result.

```
class A {}

class B {}

class C {
    Object id(Object v){
        return v;
    }
}

public class VirtualCall {
    public static void main(String[] args) {
        A a = new A();
        B b = new B();
        C c = new C();

        Object v1 = c.id(a);
        Object v2 = c.id(b);

        assert v1 != v2 : "v1 should not be the same object as v2";
    }
}
```