

IC637 Program Analysis

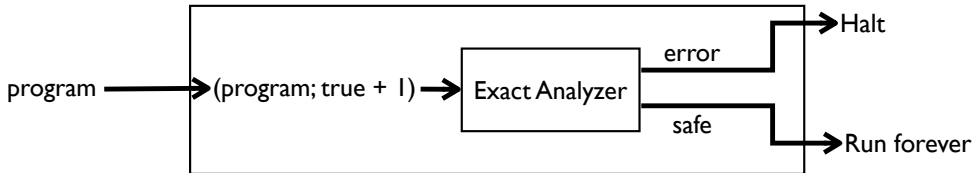
Lecture 1 Review

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Fundamental Limitation

- It is **impossible** to develop an exact program analyzer.
- **Proof**
 1. The Halting problem¹ is not computable (i.e., undecidable).
 2. If we have an exact analyzer that soundly and completely finds error, we can solve the Halting problem with the analyzer.



- **Question:** specification also should be provided along with program!

¹https://en.wikipedia.org/wiki/List_of_undecidable_problems

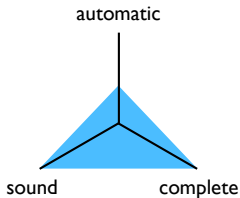
Question 1

- **Question:** specification also should be provided along with program!

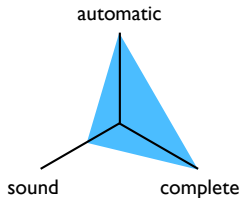
```
1 void main() {  
2     int i = input(); //Specification matters!  
3     if (i > 0){  
4         while(true){}  
5     }  
6     else{  
7         return;  
8     }  
9 }
```

Tradeoff

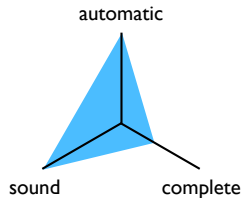
- Three desirable properties
 - **Soundness** : all program behaviors (e.g., bugs) are captured.
(If a program has a bug, a analyzer reports it.)
 - **Completeness** : only (possible) program behaviors are captured.
(If a complete analyzer reports a bug, the program has the bug.)
 - **Automation** : the analyzer can be run automatically without human intervention.
- Achieving all the three properties is generally infeasible:



e.g., verifier



e.g., testing



e.g., static analysis

Random Testing/Fuzzing

- **Basic concept:** execute the program with randomly generated **concrete inputs**, analyzing individual program behavior separately.

x :
y :



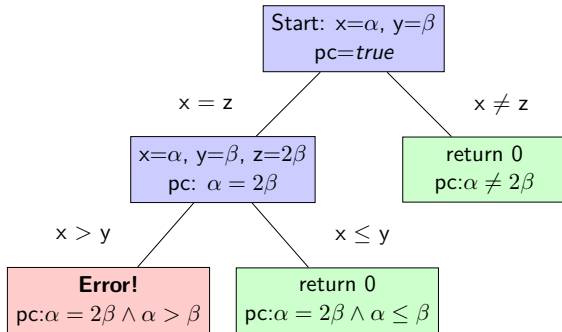
```
int double(int v) {  
    return v * 2;  
}  
void main(int x, int y) {  
    int z = double(y);  
    if (x == z){  
        if (x > y){  
            Error;  
        }  
    }  
    return 0;  
}
```



Error!

Symbolic Execution

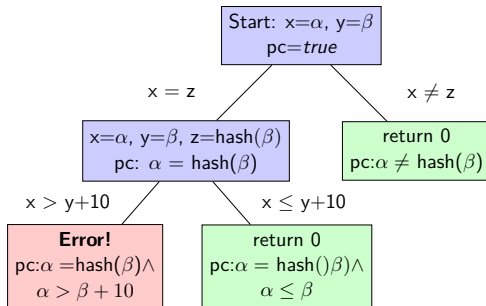
```
1 int double(int v) {  
2     return v * 2;  
3 }  
4 void main(int x, int y) {  
5     int z = double(y);  
6     if (x == z){  
7         if (x > y){  
8             Error;  
9         }  
10    }  
11    return 0;  
12 }
```



Concolic Testing Example

- Limitation of symbolic execution

```
1 int foo(int v) {  
2     return hash(v);  
3 }  
4 void main(int x, int y) {  
5     int z = foo(y);  
6     if (x == z){  
7         if (x > y + 10){  
8             Error;  
9         }  
10    }  
11    return 0;  
12 }
```



Concolic Testing Example

```
1 int foo(int v) {  
2     return hash(v);  
3 }  
4 void main(int x, int y) {  
5     int z = foo(y);  
6     if (x == z){  
7         if (x > y + 10){  
8             Error;  
9         }  
10    }  
11    return 0;  
12 }
```

Problem with symbolic execution:

- Cannot reason about `hash(v)`
- Path explosion (usually)
- Complex constraints (usually)

Concolic solution:

- Execute with concrete values
- Track symbolic constraints
- Generate new inputs systematically

Symbolic Verification

```
1 int f(bool a) {  
2     x = false; y = false;  
3     if (a) {  
4         x = true;  
5     }  
6     if (a){  
7         y = true;  
8     }  
9     assert(x == y);  
10 }
```

Verification condition:

$$\begin{aligned} & ((a \wedge x) \vee (\neg a \wedge \neg x)) \wedge \\ & ((a \wedge y) \vee (\neg a \wedge \neg y)) \wedge \\ & \neg(x == y) \end{aligned}$$

SMT solver: unsatisfiable!

Challenge: Loop Invariant

- Property that holds at the beginning of every loop iterations

```
1 i = 0;  
2 j = 0;  
3 while @(i == j)  
4 (i < 10){  
5     i++;  
6     j++;  
7 }  
8 assert(i == j);
```

- **Question 2:** I guess the loop invariant in the example can be easily generated automatically.

Question 2

```
1  @pre :   $0 \leq lb \wedge ub < |a|$ 
2  @post :   $rv \iff \exists i. lb \leq i \leq ub \wedge a[i] = e$ 
3  bool LinearSearch (int[] a, int lb, int ub, int e) {
4      int i = lb;
5      while @?
6      (i <= ub){
7          if(a[i] == e) {return true;}
8          i = i + 1;
9      }
10     return false;
11 }
```

Question 2

```
1  @pre : 0 ≤ lb ∧ ub < |a|
2  @post : rv ⇔ ∃ i. lb ≤ i ≤ ub ∧ a[i] = e
3  bool LinearSearch (int[] a, int lb, int ub, int e) {
4      int i = lb;
5      while @L : lb ≤ i ∧ (∀j. lb ≤ j < i → a[j] ≠ e)
6          (i ≤ ub){
7          if(a[i] == e) {return true;}
8          i = i + 1;
9      }
10     return false;
11 }
```

Question 2

```
1  @pre :  |a0| ≥ 0
2  @post :  sorted(rv, 0, |rv| - 1)
3  int[] BubbleSort (int[] a0) {
4      int[] a = a0;
5      for (int i := |a| - 1; i > 0; i := i - 1) { @?
6          for (int j := 0; j < i; j := j + 1) { @?
7              if (a[j] > a[j + 1]) {
8                  int tmp = a[j];
9                  a[j] = a[j + 1];
10                 a[j + 1] = tmp;
11             }
12         }
13     }
14     return a;
15 }
```

Question 2

```
1  @pre : |a0| ≥ 0
2  @post : sorted(rv, 0, |rv| - 1)
3  int[] BubbleSort (int[] a0) {
4      int[] a = a0;
5      @L1 : -1 ≤ i < |a| ∧ partitioned(a, 0, i, i + 1, |a| - 1) ∧ sorted(a, i, |a| - 1)
6      for (int i := |a| - 1; i > 0; i := i - 1) {
7          @L2 : 1 ≤ i < |a| ∧ 0 ≤ j ≤ i ∧ partitioned(a, 0, i, i + 1, |a| - 1) ∧
8              partitioned(a, 0, j - 1, j, j) ∧ sorted(a, i, |a| - 1)
9          for (int j := 0; j < i; j := j + 1) {
10             if (a[j] > a[j + 1]) {
11                 int tmp = a[j];
12                 a[j] = a[j + 1];
13                 a[j + 1] = tmp;
14             }
15         }
16     }
17     return a;}
18 partitioned(a, l1, u1, l2, u2) ⇔ ∀i, j. (l1 ≤ i ∧ i ≤ u1 ∧ l2 ≤ j ∧ j ≤ u2) → a[i] ≤ a[j]
```

Question 3

- **Question 3:** Are assertions really used in practice?

```
def sqrt(x):  
    if x<0:  
        raise ValueError, 'sqrt requires positive numbers'  
    root = <do stuff>  
    return root  
  
def some_func(x):  
    y = float(raw_input('Type a number:'))  
    try:  
        print 'Square root is %f'%sqrt(y)  
    except ValueError:  
        # User did not type valid input  
        print '%f must be a positive number!'%y
```

Question 3

- **Question 3:** Are assertions really used in practice?

```
elif case == 0:
    #new_to
    node_var_fr = target_edge_var[1]
    node_var_to = target_edge_var[2]
    fr_con = node_var_idx_to_concrete_node[node_var_fr]
    #print(my_maps.succ_node_to_nodes)
    candidate_to_nodes = my_maps.succ_node_to_nodes[fr_con]
    for _, val in enumerate(candidate_to_nodes):
        (con_edge, to_con) = val
        condition1 = not (to_con in subgraph[0])
        condition2 = concrete_node_belong_node_var(GDL_program.nodeVars[node_var_to], my_maps.A[con_edge][1], my_maps.X_node)
        condition3 = concrete_edge_belong_edge_var(target_edge_var, con_edge, my_maps.X_edge)
        if condition1 and condition2 and condition3:
            new_node_var_idx_to_concrete_node = copy.deepcopy(node_var_idx_to_concrete_node)
            new_node_var_idx_to_concrete_node[target_edge_var[2]] = to_con
            new_edge_var_idx_to_concrete_edge = copy.deepcopy(edge_var_idx_to_concrete_edge)
            new_edge_var_idx_to_concrete_edge[edge_var_idx] = con_edge

            new_subgraph = copy.deepcopy(subgraph)
            new_subgraph[0].append(to_con)
            new_subgraph[1].append(con_edge)
            val = find_subgraph_DFS(new_subgraph, new_sub_GDL_program, GDL_program, graph, edge_var_idx + 1, new_node_var_idx_to_
edge, my_maps)
            if val[0] == 0:
                return val
    else:
        raise("Cannot be happened")
    return (1, None)
```


Principles of Abstract Interpretation

$$30 \times 12 + 11 \times 9 = ?$$

- Dynamic analysis (testing): 459
- Static analysis: a variety of answers
 - “integer”, “odd integer”, “positive integer”, “ $400 \leq n \leq 500$ ”, “etc”
- Static analysis process:
 - Choose abstract value (domain), e.g., $\hat{V} = \{\top, e, o, \perp\}$
 - Define the program execution in terms of abstract values:

$\hat{x}$	$\top$	e	o	$\perp$
$\top$				
e				
o				
$\perp$				

$\hat{+}$	$\top$	e	o	$\perp$
$\top$				
e				
o				
$\perp$				

$\hat{/}$	$\top$	e	o	$\perp$
$\top$				
e				
o				
$\perp$				

- Execute the program:

$$e \hat{\times} e \hat{+} o \hat{\times} o = ?$$

Principles of Abstract Interpretation

- By contrast to testing, static analysis can prove the absence of bugs:

```
void main(int x){  
    y = x * 12 + 9 * 11;  
    assert (y % 2 == 1);  
}
```

- Instead, static analysis may produce false alarms:

```
void main (int x) {  
    y = x + x;  
    assert (y % 2 == 0);  
}
```

Principles of Abstract Interpretation

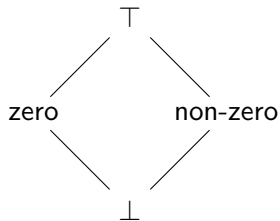
- **Question 4:** For precisely computing $v_1 + v_2$, we can extend the table like the following. Then, we can prove the query.

$$\top + \top = \begin{cases} e & \text{if } v_1 = v_2 \\ \top & \text{elif } v_1 \neq v_2 \\ \top & \text{else (don't know)} \end{cases}$$

Principles of Abstract Interpretation

- **Quiz:** is there an abstract domain that can prove the safety of the following program?

```
divide(a, b) {  
    return a / b;  
}  
  
main(x, y) {  
  
    if (y == 0) {  
        return -1;  
    }  
  
    z = divide(x, y);  
    return 0;  
}
```



Principles of Abstract Interpretation

- **Question:** If a correct program is given, does there always exist an abstract domain that can prove its correctness?