

Lecture 14 — Automatic Type Inference (2)

CSE307: Programming Languages

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Goal

- So far we have informally discussed how to derive type equations.
- In this lecture, we define the procedure precisely.

Language

$E \rightarrow$

- n
- x
- $E + E$
- $E - E$
- iszero E
- if E then E else E
- let $x = E$ in E
- proc $x E$
- $E E$

$T \rightarrow$

- int
- bool
- $T \rightarrow T$
- $\alpha (\in TyVar)$

Type Equations

- Type equations are conjunctions of “type equalities”: e.g.,

$$t_0 = t_f \rightarrow t_1$$

$$t_1 = t_x \rightarrow t_4$$

$$t_3 = \text{int}$$

$$t_4 = \text{int}$$

$$t_2 = \text{int}$$

$$t_f = \text{int} \rightarrow t_3$$

$$t_f = t_x \rightarrow t_4$$

- Type equations ($TyEqn$) are defined inductively:

$$\begin{array}{l} TyEqn \rightarrow \emptyset \\ | \quad \mathbf{T} \doteq \mathbf{T} \wedge TyEqn \end{array}$$

Deriving Type Equations

- Algorithm for generating equations:

$$\mathcal{V} : (\text{Var} \rightarrow \mathbf{T}) \times \mathbf{E} \times \mathbf{T} \rightarrow \text{TyEqn}$$

- $\mathcal{V}(\Gamma, e, t)$ generates the condition for e to have type t in Γ :

$$\Gamma \vdash e : t \text{ iff } \mathcal{V}(\Gamma, e, t) \text{ is satisfied.}$$

- Examples:

- $\mathcal{V}([x \mapsto \text{int}], x+1, \alpha) = \alpha \doteq \text{int}$
- $\mathcal{V}(\emptyset, \text{proc } (x) (\text{if } x \text{ then } 1 \text{ else } 2), \alpha \rightarrow \beta) = \alpha \doteq \text{bool} \wedge \beta \doteq \text{int}$
- To derive type equations for closed expression E , we call $\mathcal{V}(\emptyset, E, \alpha)$, where α is a fresh type variable.

Deriving Type Equations

$$\mathcal{V}(\Gamma, n, t) = t \doteq \text{int}$$

$$\mathcal{V}(\Gamma, x, t) = t \doteq \Gamma(x)$$

$$\mathcal{V}(\Gamma, e_1 + e_2, t) = t \doteq \text{int} \wedge \mathcal{V}(\Gamma, e_1, \text{int}) \wedge \mathcal{V}(\Gamma, e_2, \text{int})$$

$$\mathcal{V}(\Gamma, \text{iszero } e, t) = t \doteq \text{bool} \wedge \mathcal{V}(\Gamma, e, \text{int})$$

$$\mathcal{V}(\Gamma, \text{if } e_1 \ e_2 \ e_3, t) = \mathcal{V}(\Gamma, e_1, \text{bool}) \wedge \mathcal{V}(\Gamma, e_2, t) \wedge \mathcal{V}(\Gamma, e_3, t)$$

$$\mathcal{V}(\Gamma, \text{let } x = e_1 \text{ in } e_2, t) = \mathcal{V}(\Gamma, e_1, \alpha) \wedge \mathcal{V}([x \mapsto \alpha]\Gamma, e_2, t) \text{ (new } \alpha)$$

$$\mathcal{V}(\Gamma, \text{proc } (x) \ e, t) = t \doteq \alpha_1 \rightarrow \alpha_2 \wedge \mathcal{V}([x \mapsto \alpha_1]\Gamma, e, \alpha_2) \\ \text{(new } \alpha_1, \alpha_2)$$

$$\mathcal{V}(\Gamma, e_1 \ e_2, t) = \mathcal{V}(\Gamma, e_1, \alpha \rightarrow t) \wedge \mathcal{V}(\Gamma, e_2, \alpha) \text{ (new } \alpha)$$

Example

$$\begin{aligned} & \mathcal{V}(\emptyset, (\text{proc } (x) (x)) 1, \alpha) \\ &= \mathcal{V}(\emptyset, \text{proc } (x) (x), \alpha_1 \rightarrow \alpha) \wedge \mathcal{V}(\emptyset, 1, \alpha_1) && \text{new } \alpha_1 \\ &= \alpha_1 \rightarrow \alpha \doteq \alpha_2 \rightarrow \alpha_3 \wedge \mathcal{V}([x \mapsto \alpha_2], x, \alpha_3) \wedge \alpha_1 \doteq \text{int} && \text{new } \alpha_2, \alpha_3 \\ &= \alpha_1 \rightarrow \alpha \doteq \alpha_2 \rightarrow \alpha_3 \wedge \alpha_2 \doteq \alpha_3 \wedge \alpha_1 \doteq \text{int} \end{aligned}$$

Exercise 1

$$\mathcal{V}(\emptyset, \text{proc}(f)(f \ 11), \alpha)$$

Exercise 2

$\mathcal{V}([x \mapsto \text{bool}], \text{if } x \text{ then } (x - 1) \text{ else } 0, \alpha)$

Exercise 3

$\mathcal{V}(\emptyset, \text{proc } (f) \text{ (iszero } (f f)), \alpha)$

Summary

We have defined the algorithm for deriving type equations from program text:

- Given a program E , call $\mathcal{V}(\emptyset, E, \alpha)$ to derive type equations.
- Solve the equations and find the type assigned to α .