

Lecture 13 — Automatic Type Inference (1)

CSE307: Programming Languages

Minseok Jeon

2026 Spring

The Problem of Automatic Type Inference

Given a program E , infer the most general type of E if E can be typed (i.e., $[] \vdash E : t$ for some $t \in \mathcal{T}$). If E cannot be typed, say so.

- $\text{let } f = \text{proc } (x) (x + 1) \text{ in } (\text{proc } (x) (x 1)) f$
- $\text{let } f = \text{proc } (x) (x + 1) \text{ in } (\text{proc } (x) (x \text{ true})) f$
- $\text{proc } (x) x$

Automatic Type Inference

- A static analysis algorithm that automatically figures out types of expressions by observing how they are used.
- The algorithm is *sound and complete* with respect to the type system design.
 - (Sound) If the analysis finds a type for an expression, the expression is well-typed with the type according to the type system.
 - (Complete) If an expression has a type according to the type system, the analysis is guaranteed to find the type.
- The algorithm consists of two steps:
 1. Generate type equations from the program text.
 2. Solve the equations.

Generating Type Equations

For every subexpression and variable, introduce type variables and derive equations between the type variables.

Idea: Deriving Equations from Typing Rules

For each expression e and variable x , let t_e and t_x denote the type of the expression and variable. Then, the typing rules dictate the equations that must hold between the type variables.

- $$\frac{\Gamma \vdash E_1 : \text{int} \quad \Gamma \vdash E_2 : \text{int}}{\Gamma \vdash E_1 + E_2 : \text{int}}$$

$$t_{E_1} = \text{int} \wedge t_{E_2} = \text{int} \wedge t_{E_1 + E_2} = \text{int}$$

- $$\frac{\Gamma \vdash E : \text{int}}{\Gamma \vdash \text{iszero } E : \text{bool}}$$

$$t_E = \text{int} \wedge t_{(\text{iszero } E)} = \text{bool}$$

- $$\frac{\Gamma \vdash E_1 : t_1 \rightarrow t_2 \quad \Gamma \vdash E_2 : t_1}{\Gamma \vdash E_1 E_2 : t_2}$$

$$t_{E_1} = t_{E_2} \rightarrow t_{(E_1 E_2)}$$

Idea: Deriving Equations from Typing Rules

$$\bullet \frac{\Gamma \vdash E_1 : \text{bool} \quad \Gamma \vdash E_2 : t \quad \Gamma \vdash E_3 : t}{\Gamma \vdash \text{if } E_1 \text{ then } E_2 \text{ else } E_3 : t}$$

$$t_{E_1} = \text{bool} \wedge$$

$$t_{E_2} = t_{(\text{if } E_1 \text{ then } E_2 \text{ else } E_3)} \wedge$$

$$t_{E_3} = t_{(\text{if } E_1 \text{ then } E_2 \text{ else } E_3)}$$

$$\bullet \frac{[x \mapsto t_1] \Gamma \vdash E : t_2}{\Gamma \vdash \text{proc } x \ E : t_1 \rightarrow t_2}$$

$$t_{(\text{proc } (x) \ E)} = t_x \rightarrow t_E$$

$$\bullet \frac{\Gamma \vdash E_1 : t_1 \quad [x \mapsto t_1] \Gamma \vdash E_2 : t_2}{\Gamma \vdash \text{let } x = E_1 \text{ in } E_2 : t_2}$$

$$t_x = t_{E_1} \wedge t_{E_2} = t_{(\text{let } x = E_1 \text{ in } E_2)}$$

Example 1

$$\text{proc} \left(\underbrace{f}_{t_f} \right) \text{proc} \left(\underbrace{x}_{t_x} \right) \left(\left(\underbrace{f}_{t_f} \underbrace{3}_{t_5} \right) - \left(\underbrace{f}_{t_f} \underbrace{x}_{t_x} \right) \right)$$

The diagram illustrates the time intervals for the expression above. Brackets are drawn below the terms to indicate their durations:

- t_0 : A large bracket under the entire expression.
- t_1 : A bracket under the two proc terms.
- t_2 : A bracket under the two sub-expressions in parentheses.
- t_3 : A bracket under the f and 3 terms.
- t_4 : A bracket under the f and x terms.
- t_5 : A bracket under the constant 3 .

Example 2

$$\text{proc } \underbrace{(f)}_{t_f} \underbrace{(f \quad 11)}_{\underbrace{t_f \quad t_2}_{t_1}}$$

$\underbrace{\hspace{15em}}_{t_0}$

Example 3

$$\text{if } \underbrace{x}_{t_x} \text{ then } \left(\underbrace{x}_{t_x} - \underbrace{1}_{t_2} \right) \text{ else } \underbrace{0}_{t_3}$$
$$\underbrace{\hspace{15em}}_{t_0}$$

Example 4

proc (\underbrace{f}_{t_f}) (iszero (\underbrace{f}_{t_f} \underbrace{f}_{t_f}))
 $\underbrace{\hspace{10em}}_{t_2}$
 $\underbrace{\hspace{15em}}_{t_1}$
 $\underbrace{\hspace{25em}}_{t_0}$

Example 5

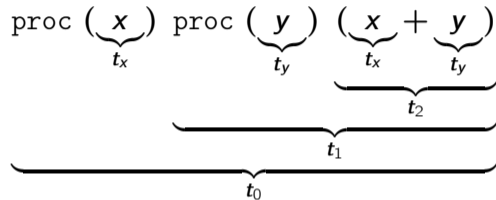
$$\underbrace{\text{proc} \left(\underbrace{x}_{t_x} \right) \underbrace{x}_{t_x}}_{t_0}$$

Example 6

$$\text{let } \underbrace{x}_{t_x} = \underbrace{3}_{t_1} \text{ in } \left(\underbrace{x}_{t_x} + \underbrace{1}_{t_3} \right)$$

$\underbrace{\hspace{15em}}_{t_0}$

Example 7



Summary

The algorithm for automatic type inference:

1. Generate type equations from the program text.
 - Introduce type variables for each subexpression and variable.
 - Generate equations between type variables according to typing rules.
2. Solve the equations.